

Topic: Journeys				
Communication	<p>Go on a journey (near or far) to a place you've never been before. Create and write a postcard from your destination.</p> 	<p>Write a diary entry from a significant person who has been on a journey e.g. Neil Armstrong's first steps on the moon.</p> 	<p>Write a recommended reading/film list of all stories you know that involve journeys.</p>	<p>Create a new game like eye-spy that you could play on a long journey. Write a list or rules and instructions for how to play the game.</p> 
Knowledge and understanding	<p>Budget the cost to a holiday destination of your choice for you and your family. Remember to include all costs that will be incurred on this entire journey into your calculations.</p>	<p>Create a map of your journey to secondary school.</p> 	<p>Identify all the areas on a map that different people you know have been. What is the largest amount of places you can mark?</p>	<p>Create a set of top-tips to survive your first week at secondary school.</p> 
Creative	<p>Design and invent your own time travelling machine (or a model of it) Remember to include your planning process. Explain how it will work.</p> 	<p>Create an accurate working sundial to a scale of your choice. Bring it or a photograph of it into school.</p> 	<p>Create a meal from a different place you have visited or would like to visit. Bring it to school to share.</p>	<p>Design and create a vehicle (land, air or water) to take you on a journey to a special place.</p>

Please complete a minimum of 4 activities from the grid.

If you need any help with your project, come and ask one of the adults in year 6. We will be happy to help you. 😊